

Warmage

0st Level

Acid Splash
Disrupt Undead
Light
Ray of Frost

1st Level

Accuracy (C. Arcane)
Burning Hands
Chill Touch
Fist of Stone (C. Arcane)
Hail of Stone
Magic Missile
Orb of Acid, Lesser (C. Arcane)
Orb of Cold, Lesser (C. Arcane)
Orb of Electricity, Lesser (C. Arcane)
Orb of Fire, Lesser (C. Arcane)
Orb of Sound, Lesser (C. Arcane)
Shocking Grasp
True Strike

2nd Level

Blades of Fire (C. Arcane)
Continual Flame
Fire Trap
Fireburst (C. Arcane)
Flaming Sphere
Ice Knife (C. Arcane)
Melf's Acid Arrow
Pyrotechnics
Scorching Ray
Shatter
Whirling Blade (C. Arcane)

3rd Level

Fire Shield
Fireball
Flame Arrow
Gust of Wind
Ice Storm
Lightning Bolt
Poison
Ring of Blades (C. Arcane)
Sleet Storm
Stinking Cloud

4th

Blast of Flame (C. Arcane)
Contagion

Evard's Black Tentacles
Orb of Acid (C. Arcane)
Orb of Cold (C. Arcane)
Orb of Electricity (C. Arcane)
Orb of Fire (C. Arcane)
Orb of Force (C. Arcane)
Orb of Sound (C. Arcane)
Phantasmal Killer
Shout
Wall of Fire

5th Level

Arc of Lightning (C. Arcane)
Blast of Flame
Cloudkill
Cone of Cold
Fire Shield, Legion's
Fire Shield, Mass (C. Arcane)
Fireburst, Greater (C. Arcane)
Flame Strike
Prismatic Ray (C. Arcane)

6th Level

Acid Fog
Blade Barrier
Chain Lightning
Circle of Death
Disintegrate
Fire Seeds
Otiluke's Freezing Sphere
Tenser's Transformation

7th Level

Delayed Blast Fireball
Earthquake
Finger of Death
Fire Storm
Mordenkainen's Sword
Prismatic Spray
Sunbeam
Waves of Exhaustion

8th Level

Horrid Wilting
Incendiary Cloud
Polar Ray
Prismatic Wall
Scintillating Pattern
Shout, Great

Sunburst

9th Level

Elemental Swarm

Implosion

Meteor Swarm

Prismatic Sphere

Wail of the Banshee

Weird

Notes:

(C. Arcane) = Complete Arcane