

Table Of Contents

Introduction	1
House Rules	6
Combat Procedures	9
What's in a Name (Roleplaying Advice)	10
Allowed Races	18
Races Allowed and Racial Outlook	23
Starting Out in Dan's World (How to roll up a character)	25
Starting Ages/Height and Weight Tables	27
Languages	30
Gods of the D and D World (The standard D&D Pantheon)	31
Adventurer Guilds	66
Skills	70
Skill Points, Armor and Weapons Usable by Class (tables)	103
Feats (lists)	
General Feats (Combat Forms 190, Heritage 190, Ki 195, Tactical 197 and Team 205)	106
Divine and Metamagic Feats (Bardic 235, Ceremony 238, Divine 239 and Initiate 244)	198
Psionic Feats	252
Epic Feats	276
How to Gain Spells and Spellbooks (Songbooks for Bards)	286
Assassins Spells (list)	290
Bard Spells (list)	292
Blackguard Spells (list)	297
Cleric Domains (list)	298
Cleric Spells (list)	324
Sanctified Spells (list)	333
Druid Spells (list)	334
Paladin Spells (list)	341
Ranger Spells (list)	343
Sorcerer-Wizard Spells (list)	346
Sorcerer-Wizard Spells by School (list)	354
Corrupt Spells (list)	348
Psion-Wilder Powers List	349
Psychic Warrior Powers List	353
Prestige Classes and New Character Classes	359
Prestige Classes (list)	349
Coinage	380
Starting Funds (Starting funds per character class)	381
Advanced Weapons (list)	382
Common Poisons (list)	384
Alchemical Items (list)	388
Some Special Equipment (list) (Masterwork Musical Instruments 430)	406
Useful Tables (Splash Weapons, Time for Events, Light Sources and Encounter chance)	438
Random Magical Effects (table)	439
Loam A Guide to the System (Cosomology, Octorange Vision, Monthly Living Exp.)	440
General Knowledge (names of famous and infamous people)	428
Experience and Level Dependent Benefits (tables)	430
Holidays	431
Character Personality and Background (list of question about your character)	434
Healing	435
Unearthed Arcana/Dragon Magazine Comp./Pathfinder (What is used and not)	436
Drugs and Alcohol	438
The Paladins Virtues	441

Guide to Seagate (Map and Highlights of the City)	442
Warlock Invocations	343
Wounds and Weeds (table)	447
Wounds and Weed (Article)	448
Equipment Tables from the Players' Handbook (tables)	