

Beguiler Spell List

0st Level

Dancing Lights
Daze
Detect magic
Ghost Sound
Message
Open/Close
Read Magic

1st Level

Charm Person
Color Spray
Comprehend Languages
Detect Secret Doors
Disguise Self
Expeditious Retreat
Hypnotism
Mage Armor
Obscuring Mist
Rouse (PHB2)
Silent Image
Sleep
Undetectable Alignment
Whelm (PHB2)

2nd Level

Blinding Color Surge
Blur
Daze Monster
Detect Thoughts
Fog Cloud
Glitterdust
Hypnotic Pattern
Invisibility
Knock
Minor Image
Mirror Image
Misdirection
See invisibility
Silence
Spider Climb
Stay the Hand (PHB2)
Touch of Idiocy
Vertigo (PHB2)
Whelming Burst (PHB2)

3rd Level

Arcane Sight
Clairaudience/Clairvoyance

Crown of Veils (PHB2)
Deep Slumber
Dispel Magic
Displacement
Glibness
Halt (PHB2)
Haste
Hesitate (PHB2)
Hold Person
Inevitable Defeat (PHB2)
Invisibility Sphere
Legion of Sentinel's (PHB2)
Major Image
Nondetection
Slow
Suggestion
Vertigo Field (PHB2)
Zone of Silence

4th Level

Charm Monsters
Confusion
Crushing Despair
Freedom of Movement
Greater Invisibility
Greater Mirror Image (PHB2)
Locate Creature
Mass Whelm (PHB2)
Phantom Battle (PHB2)
Rainbow Pattern
Solid Fog

5th Level

Break Enchantment
Dominate Person
Feeblemind
Friend to Foe (PHB2)
Hold Monster
Incite Riot (PHB2)
Mind Fog
Rary's Telepathic Bond
Seeming
Sending
Swift Etherealness (PHB2)

6th Level

Greater Dispel Magic
Mass Suggestion
Mislead

Overwhelm (PHB2)
Repulsion
Shadow Walk
True Seeing
Veil

7th Level

Ethereal Jaunt
Greater Arcane Sight
Hold Person, Mass
Invisibility, Mass
Phase Door
Power Word Blind
Project Image
Spell Turning

8th Level

Demand
Discern Location
Mind Blank
Moment of Prescience
Power Word Stun
Scintillating Pattern
Screen

9th Level

Dominate Monster
Etherealness
Foresight
Hold Monster, Mass
Power Word Kill
Time Stop

Notes:

(PHB2) = Player's Handbook II